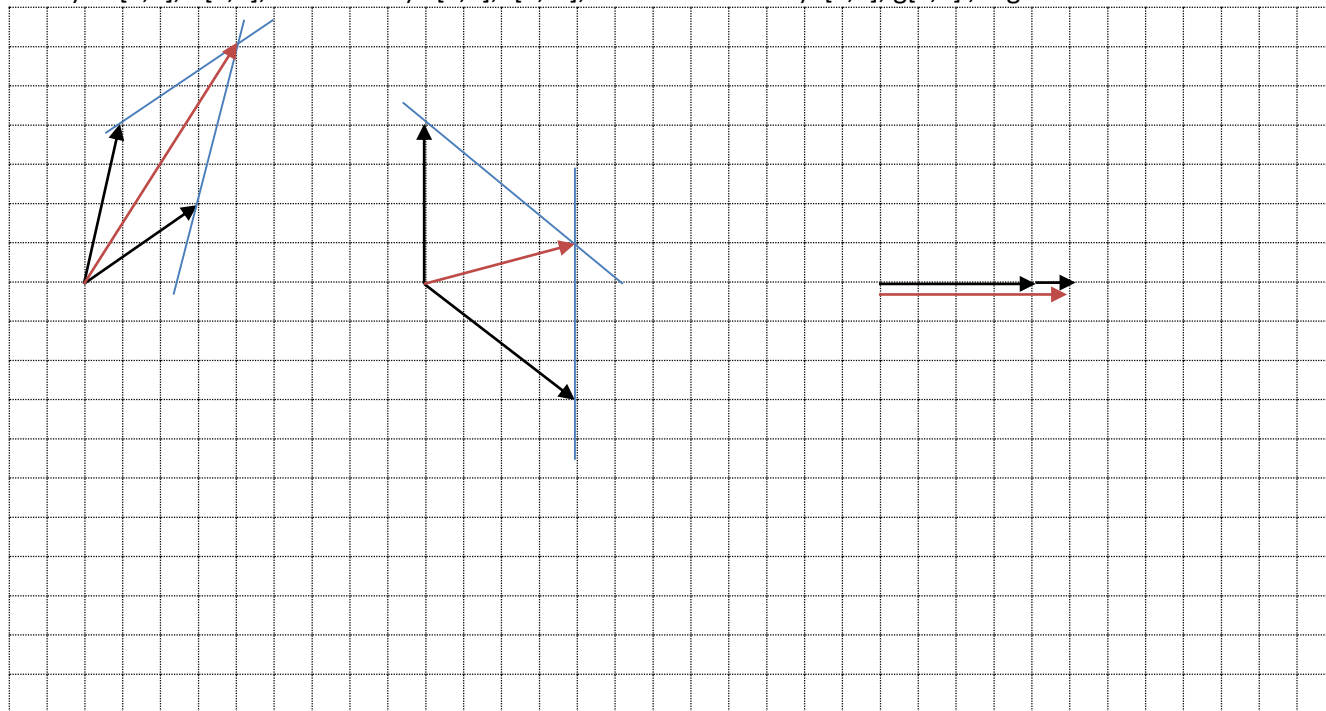


Wykonaj działania na wektorach:

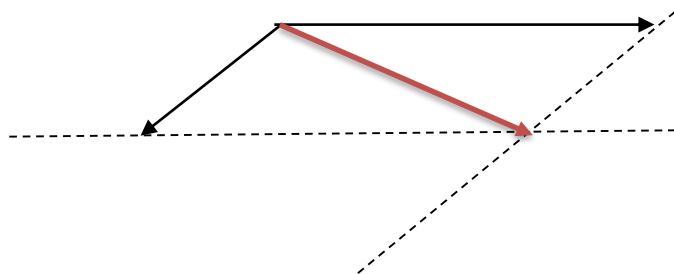
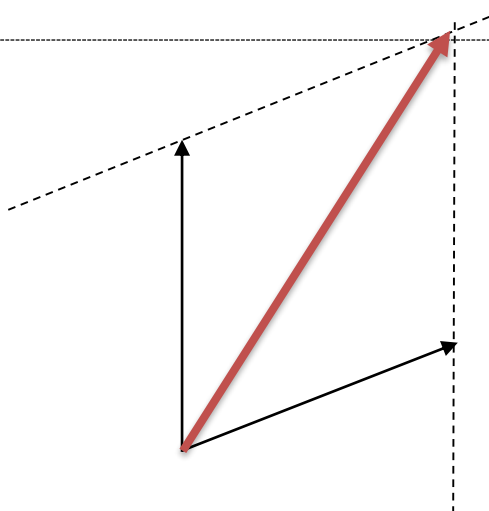
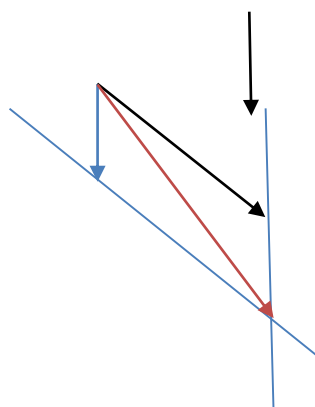
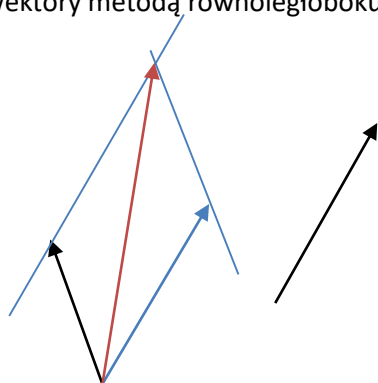
1) $a[3,2]$; $b[1,4]$; $a+b$

2) $d[0,4]$; $e[4,-3]$; $e+d$

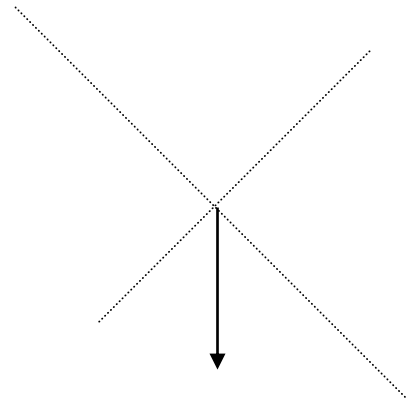
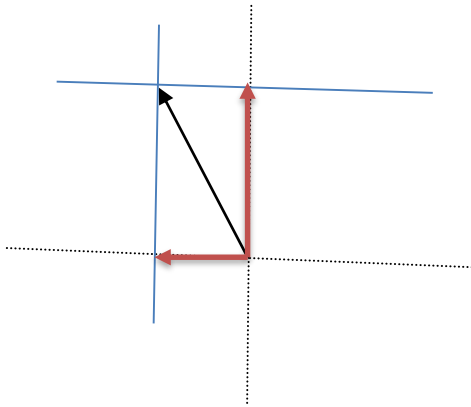
3) $f[4,0]$; $g[1,0]$; $f+g$



Dodaj wektory metodą równoległoboku



roźóż wektor na określone kierunki



Dodaj wektory metodą wieloboku

